

SMASH CUP 2018 Tournament Rules – California Soccer Park

Cost

\$490.00 per team U10
\$590.00 per team U11-U12
\$640.00 U13 and up

Number of Games

Guaranteed 3 match minimum

Divisions

Boys and Girls Competitive U10-U19

Accepted Organizations

SMASH CUP 2018 is sanctioned by US Club Soccer and USYSA and will accept 2018-2019 player passes from US Club and USYSA.

Application Information and Deadline

Tournament application deadline: October 10th, 2018

Late fee increase of \$100 begins October 1st, 2018

Payment deadline: October 13th, 2018

In the instance that the tournament fills all brackets prior to the application deadline, the tournament reserves the right to declare that it is full and closed to applications.

Notification of team acceptance or rejection will be sent to every applicant by October 13th 2018.

A refund of the team's entry fee (if submitted) will be included in notices sent to rejected teams CYSA Form 2605 (Rev 10/05)

Withdrawing from the Tournament

If a team withdraws after they have been accepted or 14 days or less before a tournament, that team will forfeit all entry fees.

Credential Requirements

The following credentials must be presented at the team check-in at the Oxford Suites on Friday, October 26th from 6:00pm-9:00pm.

You must notify and receive confirmation if you cannot make it to the check in on Friday night. Alternative check-in will be provided in special circumstances. Only the team manager or coach is required to be at the credential check-in. Players do not need to be present.

- An official GotSoccer generated tournament roster. Guest Players must be included on the roster, or have appropriate forms allowing them to play, as well as have a US Club or USYSA Player Pass.
- US Club/USYSA member passes from the same seasonal year for each player (including guest players)
- Medical release and hold harmless declarations signed in original ink by the parent or guardian (or by the player in the instance where the player is 18 years of age) for each player and guest player.
- Each team must have at least one properly credentialed adult present on the sidelines of each game.

In addition to being checked at the pre-tournament credentials check-in, all members' passes will be checked prior to the beginning of each game.

Roster Size

U10 are allowed up to 14 players on tournament roster (Only 12 for any one game)

U11-U12 are allowed up to 18 players on tournament roster (Only 14 for any one game)

U13-U19 are allowed up to 22 players on tournament roster (Only 18 for any one game)

One Team Only

Players may only play for one team throughout the tournament. Any player found to be playing on more than one team will be ejected from the tournament. Games that player played in will be forfeited.

Guest Player Policy

The tournament will accept up to (3) guest players per roster. Guest player forms must be submitted at check-in, complete with all signatures. Guest players must have current pass and medical release of the same year as the rest of the team, to be inspected at check-in. **Players cannot be rostered on more than one team in the tournament.**

Game Cards

The tournament will provide games cards. At the end of each game, both coaches should check the game card with the center referee to ensure it is correct before signing the game card. Players will not be allowed to be added to the game card after check-in.

Bench Area

Team benches and water are provided in each team area. Home team has their choice of bench. Teams are responsible for clean-up in their team bench area. **Tents are not allowed to be staked into the turf.**

Home Team

The team listed first on the schedule is the home team. Conflicts in jersey color will be resolved by the home team being required to change jerseys. Home team must provide game balls.

Start Times and Forfeiture

Teams must check-in at the field marshals table prior to each game. Teams should be present at game field no later than 30 minutes before their scheduled game time. If a team has not taken the field before 5 minutes after their scheduled game time, with at least a minimum of seven players for U13-U19, 6 players for U12, or 5 players for u10, then the game will be forfeited to the team that has taken the field with at least the minimum amount of required players. If neither team takes the field within the five minute grace period, no points will be awarded to either team and the game will be declared a double forfeit.

The referee and/or Tournament Director may terminate a game at their discretion and award a forfeit if:

- A team leaves the field during a game without the referee's approval.
- A team is sent from the field by the referee for violent play and/or misconduct by coaches, players or fans.
- A team is deemed to be in gross violation of USYSA, US Club or Redding Soccer Park tournament rules.

Substitutions

Unlimited Substitutions are allowed for either team at any stoppage of play. Referees should use discretion when teams are using substitutions as a means of wasting time. Referees should also consider the momentum of play and the spirit of the game when allowing or disallowing a substitution on a stoppage of play.

Sportsmanship and Conduct

Coaches are responsible for the conduct of their assistant coaches, players, team officials, parents, and spectators affiliated with their team.

Yellow and Red Cards – (Ejections)

A player receiving two yellow cards in a single game is considered the same as receiving a RED CARD. A player given a red card or two yellow cards in one game shall be expelled from that game and shall not be replaced. A player or coach receiving a red card or two yellow cards in one game shall not be allowed to participate in the next game. The tournament committee reserves the right to modify penalties assessed on a player or coach for violent play or more serious conduct violations after consultation with PAD committee. Abusive or violent behavior towards referees will result in additional penalties. For purposes of this tournament a coach will be warned and may be dismissed for his/her actions or those of spectators or friends of the team.

Format for Games

The number of teams per age/gender division will be determined by the tournament committee, depending upon the number of qualified teams accepted per age/gender.

The number of teams per flight will depend on the number of teams per age/gender, process of determining winner and number of games played.

Length of Games

25 minute halves (U10-U12)

30 minute halves (U13-U19)

Injury time will be added only in extreme cases and at the discretion of the referee. In all preliminary games ties will stand. In the championship/consolation games, in the event of a tie, two overtime periods of five minutes each will be played. If the game is still tied after the second overtime period, then FIFA kicks from the mark will determine the winning team. No 'Golden Goal' rule applies.

Preliminary Game Points

Points shall be awarded to each team based on the following:

Condition Points

Win +6

Tie +3

Shutout +1 (includes 0-0)

Goals scored +1 each goal scored (maximum of 3 per game)

Red Card/Ejection -1 each player, -2 each coach

Forfeits shall be scored as (1-0) for the non-forfeiting team. (8 points)

Goal Differential in any single match will only be recorded up to +/-5

Tie Breaker

In case of a tie in tournament points following the completion of the preliminary games, the advancing team will be determined based on the following criteria in the order specified.

1. Head to Head competition— team that won the head to head competition between the teams that are tied will advance (should there be a tie in tournament points between three or more teams, the tie-breaking procedure begins with #2 below)
2. When and if only two teams remain tied at any point while using this procedure, the order of tie breaking will recommence at #1 above)
 - a. Win/Loss record. Team with most wins advances.
 - b. Team with the highest goal differential advances-total goals scored less goals allowed
 - c. Team with the fewest goals allowed advances
 - d. Team with most goals scored advances
 - e. Team with the fewest red cards/ejections advances
 - f. Penalty kicks per FIFA guidelines

Advancing to Play-off Games

In preliminary games, the teams will typically play within their flight, depending on the number of teams per division:

1. Four team flight – Each team will play all teams in their flight. The team with the highest point total will be crowned Champion. The team with the second highest point total will be considered runner up, and so on to Third place.
2. Five team flight – Each team will play all teams in their flight. The team with the highest point total will be crowned Champion. The team with the second highest point total will be considered runner up, and so on to Third place.
3. Six team flight – Each team will play two matches against other teams in their group. #1 from Group A will play #2 from Group B and #2 from Group A will play #1 from Group B in a semi Final. #3 in both Group A and Group B will play a consolation. Semi-Final winners will advance to the Championship Game. Third place will be determined by a third place match. In the case of combined age groups there may be multiple finals.
4. Seven team flight – Each team will play a total of four games against a random selection of teams in the flight. The team with the highest point total will be crowned Champion. The team with the second highest point total will be the runner up, and so on to Third place.
5. Eight team flight – Each team will play all teams in their flight. The teams with the highest point total in their flight will advance to the Championship Game, and the teams with the second highest point total in their flight will advance to the Consolation Game.

Heading Rule

Per Cal North rule; No player age 12 or younger may deliberately head a ball. When a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. However, if a player deliberately heads a ball within their goal area, the indirect free kick by the attacking team should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. All division U13 and below will NOT be allowed to deliberately head the ball.

Medical Assistance

Any injuries should be reported to a Field Marshall and Tournament Director. Field Marshall shall complete an accident report for all injury reports. In the event of serious injury, emergency medical services will be called if requested by the parent, coach, or referee. Medical supplies for minor injuries will be provided at every field. Teams are encouraged to bring their own trainer.

Weather

Redding Soccer Park is an all weather park; therefore tournaments will not be canceled due to severe weather except lightning or extremely poor air quality. If the tournament is canceled any uncommitted entry fees will be returned to all participating teams with due allowance made for games played, awards, programs, and other unrecoverable expenses.

Other Situations

Under no circumstances will alcoholic beverages of any kind, tobacco products, vapes, e-cigarettes, or animals (except service dogs) be allowed within the confines of the tournament complex. NO STAKES MAY BE USED ON ANY OF THE PLAYING SURFACES.

No food or drinks can be brought into the California Soccer Park (except water for the players).

A gate fee of \$4.00 will be charged for all spectators over the age of 12. Coaches, players, and referees will not be required to pay the gate fee.

The Tournament Committee will resolve any situation not covered by these rules.

Awards

1st place team awards will be presented in each division. Medals will also be given to all teams finishing in 1st through 3rd place in each division. Awards will be presented after the conclusion of each Championship/Consolation game.

All game results will be final. No protest will be considered.